

Lecture 8: December 8

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8.1 Weak and Strong Learners

In the PAC model there is a distribution D on a domain X . Random examples $\langle x, c^*(x) \rangle$ are drawn according to the distribution D and labeled using the target function $c^* \in C$. The goal of the learner is to find a hypothesis $h \in H$ such that $\text{error}(h, c^*) \leq \epsilon$, with probability $1 - \delta$. This is a *strong learning model*, since ϵ and δ can be arbitrarily small.

Recall that ϵ is the error rate of the algorithm and $1 - \delta$ represents the confidence. However, suppose we have an algorithm with low error rate but also low confidence, say confidence 50%, or alternatively an algorithm with an error rate of 49% (slightly better than flipping a coin) but high confidence level.

Is it possible to drive those *weak* algorithms to be *strong learners*? Intuitively, it is easier to find hypothesis that is correct only 51 percent of the time, rather than a hypothesis that is correct 99 percent of the time.

8.1.1 Boosting the confidence $(1 - \delta)$

Suppose algorithm A returns with probability $\delta \geq \frac{1}{2}$ a hypothesis h such that $\text{error}(h, c^*) \leq \epsilon$. An interesting question is whether it is possible to build a PAC learning algorithm A' (from A)? The answer is positive.

Algorithm *BoostConfidence*(A):

1. Run A for $k = \log \frac{2}{\delta}$ times (on fresh sample S_i each time) with parameter $\epsilon' = \frac{\epsilon}{3}$.
2. Algorithm A on input S_i outputs hypotheses h_i , so we have hypotheses h_1, \dots, h_k .
3. Draw a new sample S of size $m = \frac{9}{\epsilon^2} \ln \frac{4k}{\delta} = O\left(\frac{1}{\epsilon^2} \ln \frac{k}{\delta}\right)$ and for each hypothesis h_i compute its error on S , i.e., the observed error $\widehat{\text{error}}(h_i)$.
4. Return $\widehat{h}^* = \arg \min_i (\widehat{\text{error}}(h_i(S)))$.

Analysis of Algorithm $\text{BoostConfidence}(A)$

After the first stage of the algorithm, we would like at least one hypotheses h_i to have error at most $\epsilon/3$. With probability at most $(\frac{1}{2})^k$, $\forall i : \text{error}(h_i) > \frac{\epsilon}{3}$. Hence, with probability at least $1 - (\frac{1}{2})^k$, $\exists i : \text{error}(h_i) \leq \frac{\epsilon}{3}$.

Therefore, if we set $k = \log_{\frac{2}{\delta}}$, then with probability $1 - \frac{\delta}{2}$ for at least one of h_1, \dots, h_k we have $\text{error}(h_i) \leq \frac{\epsilon}{3}$. Denote by h_+ this hypothesis.

Now we will show that after the second stage of the algorithm $\text{BoostConfidence}(A)$, with probability $1 - \frac{\delta}{2}$, outputs the hypothesis \hat{h}^* (with minimum errors on S) such that,

$$\text{error}(\hat{h}^*) \leq \frac{\epsilon}{2} + \min_i(\text{error}(h_i)) \leq \epsilon \quad .$$

Proof: First, we use Chernoff Bound to bound the probability for “bad” event, i.e., the difference between the empirical error of any h_i and its real error is greater than $\frac{\epsilon}{3}$:

$$\Pr[|\widehat{\text{error}}(h_i) - \text{error}(h_i)| \geq \frac{\epsilon}{3}] \leq 2e^{-(\frac{\epsilon}{3})^2 m}$$

Second, we will bound by $\frac{\delta}{2}$ the probability that such bad event will happen to any of the k hypothesis h_i using a Union Bound:

$$2ke^{-(\frac{\epsilon}{3})^2 m} \leq \frac{\delta}{2} \quad .$$

Then, by isolating m , we will get:

$$\begin{aligned} \frac{1}{e^{\frac{\epsilon^2}{9} m}} &\leq \frac{\delta}{4k} \\ \frac{4k}{\delta} &\leq e^{\frac{\epsilon^2}{9} m} \\ \ln \frac{4k}{\delta} &\leq \frac{\epsilon^2}{9} m \\ \frac{9}{\epsilon^2} \ln \frac{4k}{\delta} &\leq m \quad . \end{aligned}$$

We have that for a sample of size at least m , with probability $1 - \frac{\delta}{2}$, for each of those h_i :

$$|\widehat{\text{error}}(h_i) - \text{error}(h_i)| < \frac{\epsilon}{3}$$

thus,

$$\text{error}(h^*) < \widehat{\text{error}}(h^*) + \frac{\epsilon}{3} \quad .$$

From the first stage of the algorithm we already know that

$$\widehat{\text{error}}(h_+) < \text{error}(h_+) + \frac{\epsilon}{3} < \frac{2\epsilon}{3} \quad .$$

Since $\widehat{\text{error}}(h_+) \geq \widehat{\text{error}}(h^*)$, and we conclude that, with probability $1 - \delta$, we have $\text{error}(\hat{h}^*) \leq \epsilon$. □

8.1.2 Boosting the accuracy (ϵ)

One question we can ask: given an algorithm that outputs hypothesis with $\epsilon = \frac{1}{2}$, can we drive it to learn PAC? The answer is No, because such an algorithm will do exactly like flipping a coin.

Definition: Weak learning

Algorithm A learn Weak-PAC a concept class C with H if:

$\exists \gamma > 0$,

$\forall c^* \in C$, (target function)

$\forall D$, (distribution)

$\forall \delta > \frac{1}{2}$,

Algorithm A outputs hypothesis $h \in H$ and with probability $1 - \delta$, such that $error(h) \leq \frac{1}{2} - \gamma$.

Intuitively, A will guarantee an error rate of 49% instead of 1% of the PAC model. We show, that if a concept class has a weak learning algorithm, then there is a PAC learning algorithm for the class.

Note that running A multiple times on the same distribution D , does not work because A might return the same hypothesis over and over again.

Example

Suppose we have the following target function c^* (over bits) with a Uniform distribution D :

if $x_1 = x_2 = 1 \implies c^*(x) = \text{some very hard function}$

otherwise $\implies c^*(x) = 0$

(e.g., the hardness depends on the first and the second bits.)

We can easily achieve 87.5% accuracy by flipping a coin if $x_1 = x_2 = 1$ and otherwise predicting zero.

The probability for the event $x_1 = x_2 = 1$ is 0.25 which gives us a total accuracy of 87.5%. On the other hand, getting better than 87.5% accuracy is hard. For this reason we want our weak learner to perform well with any distribution D ! (In the example a natural distribution is $x_1 = x_2 = 1$ and uniform otherwise).

Conclusion: An important requirement in weak learning model is: *for all distribution*. (in the example we assumed a specific distribution)

8.2 Three weak learners

8.2.1 Algorithm Description

Let A be a weak learning algorithm, and p the error probability of A .

Step 1: Run A with the initial distribution D_1 to obtain h_1 (*error* $\leq \frac{1}{2} - \gamma$).

Step 2: Define a new distribution D_2 , such that

$$\begin{aligned} S_c &= \{x | h_1(x) = c^*(x)\} \\ S_e &= \{x | h_1(x) \neq c^*(x)\} \\ D_2(S_c) &= D_2(S_e) = \frac{1}{2} \end{aligned}$$

To do so we will define D_2 as follows:

$$D_2(x) = \begin{cases} \frac{0.5}{1-p} \cdot D_1(x) & x \in S_c \\ \frac{0.5}{p} \cdot D_1(x) & x \in S_e, \end{cases}$$

where $p = D_1(S_e)$. For simplicity we assume that all the weak learners have error $p = 1/2 - \gamma$.

To obtain h_2 we will run A with D_2 .

Step 3: The distribution D_3 would be defined only on examples x for which $h_1(x) \neq h_2(x)$:

$$D_3(x) = \begin{cases} \frac{D_1(x)}{Z} & h_1(x) \neq h_2(x) \\ 0 & \text{otherwise,} \end{cases}$$

where $Z = P[h_1(x) \neq h_2(x)]$. To obtain h_3 we will run A with D_3 . Our combined hypothesis would be:

$$H(x) = \begin{cases} h_1(x) & h_1(x) = h_2(x) \\ h_3(x) & \text{otherwise} \end{cases}$$

Which is equivalent to $H(x) = MAJ(h_1(x), h_2(x), h_3(x))$.

8.2.2 Estimation of the Error

Suppose each hypothesis h_i errors with a probability of p , independently. What would be the error of the majority of h_1, h_2, h_3 ?

$$Error = 3p^2(1-p) + p^3 = 3p^2 - 2p^3 = p^2(3-2p)$$

We would like to show that this is the error probability without assuming the hypotheses are independent. To do so we would partition the space into four subspaces:

$$\begin{aligned} S_{cc} &= \{x|h_1(x) = c^*(x) \wedge h_2(x) = c^*(x)\} \\ S_{ee} &= \{x|h_1(x) \neq c^*(x) \wedge h_2(x) \neq c^*(x)\} \\ S_{ec} &= \{x|h_1(x) \neq c^*(x) \wedge h_2(x) = c^*(x)\} \\ S_{ce} &= \{x|h_1(x) = c^*(x) \wedge h_2(x) \neq c^*(x)\} \end{aligned}$$

Let $P_{cc} = D_1(S_{cc})$, $P_{ee} = D_1(S_{ee})$, $P_{ce} = D_1(S_{ce})$ and $P_{ec} = D_1(S_{ec})$.

The error probability, with respect to the initial distribution D_1 , is $P_{ee} + (P_{ec} + P_{ce})p$.

Let us define $\alpha = D_2(S_{ce})$. Therefore, from the definition of D_2 , in terms of D_1 we get $P_{ce} = 2(1 - p)\alpha$.

Since $D_2(S_{*e}) = p$, we have,

$$\begin{aligned} D_2(S_{ee}) &= p - \alpha \\ P_{ee} &= 2p(p - \alpha). \end{aligned}$$

From the construction of D_2 , since $D_2(S_{e*}) = D_2(S_{ee}) + D_2(S_{ec}) = 1/2$, we have

$$\begin{aligned} D_2(S_{ec}) &= \frac{1}{2} - (p - \alpha) \\ P_{ec} &= 2p\left(\frac{1}{2} - p + \alpha\right). \end{aligned}$$

Therefore the error is:

$$P_{ee} + (P_{ec} + P_{ce})p = 2p(p - \alpha) + p(2p(\frac{1}{2} - p + \alpha) + 2(1 - p)\alpha) = 3p^2 - 2p^3.$$

One can now build a recursive construction to derive an arbitrary PAC learner.

8.3 Adaptive boosting - AdaBoost

The AdaBoost algorithm is an iterative boosting algorithm that enables us to create a strong learning algorithm from a weak learning algorithm. The general idea of this algorithm is to maintain a distribution on the input sample, and increase the weight of the harder to classify examples so the algorithm would focus on them.

8.3.1 Algorithm Description

Input: A set of m classified examples: $S = \{ \langle x_1, y_1 \rangle, \langle x_2, y_2 \rangle, \dots, \langle x_m, y_m \rangle \}$ where $y_i \in \{-1, 1\}$.

Definitions: Let D_t denote the distribution of weights of the examples at time t , and $D_t(i)$ the weight of example x_i at time t .

Initialization:

$$D_1(i) = \frac{1}{m} \quad \forall i \in \{1, \dots, m\}$$

Step: At each iteration we use a classifier $h_t \in H : X \mapsto \{-1, +1\}$ that minimizes the error on the current distribution (defined as $\epsilon_t = \Pr_{D_t}[h_t(x) \neq c_*(x)]$ where c_* is the target function). At time $t + 1$ we update the weights in the following manner:

$$\begin{aligned} D_{t+1}(i) &= \frac{D_t(i)}{Z_t} \cdot \begin{cases} e^{-\alpha_t} & y_i = h_t(x_i) \\ e^{\alpha_t} & y_i \neq h_t(x_i) \end{cases} \\ &= \frac{D_t(i)}{Z_t} \cdot e^{-y_i \alpha_t h_t(x_i)} \end{aligned}$$

where Z_t is a normalizing factor to keep D_{t+1} a distribution and $\alpha_t = \frac{1}{2} \ln \frac{1-\epsilon_t}{\epsilon_t}$.

Output: The hypothesis we return after running the algorithm for T iterations is:

$$H(x) = \text{Sign} \left(\sum_{t=1}^T \alpha_t h_t(x) \right)$$

An advantage using the AdaBoost algorithm is that it removes the need of knowing the parameter γ . Another advantage is that it is easy to implement and runs efficiently.

8.3.2 Bounding the Error

Theorem 8.1 *Let H be the output hypothesis of AdaBoost. Then:*

$$\begin{aligned} \widehat{\text{error}}(H) &\leq \prod_{t=1}^T 2\sqrt{\epsilon_t(1-\epsilon_t)} \\ &= \prod_{t=1}^T \sqrt{1-4\gamma_t^2} \\ &\leq e^{-2\sum_t \gamma_t^2} \end{aligned}$$

where the last line is obtained from the inequality $1 + x \leq e^x$.

Conclusion: the error drops exponentially fast in T .

Proof: The proof follows in three steps:

1. First, obtain the following expression for $D_{T+1}(i)$:

$$D_{T+1}(i) = \frac{D_1(i)e^{-y_i f(x_i)}}{\prod_t Z_t}$$

where $f(x) = \sum_{t=1}^T \alpha_t h_t(x)$.

Proof: Since $D_{t+1}(i)$ is given by:

$$D_{t+1}(i) = \frac{D_t(i)}{Z_t} e^{-y_i \alpha_t h_t(x_i)}$$

we can unravel the recurrence to obtain:

$$\begin{aligned} D_{T+1}(i) &= D_1(i) \prod_{t=1}^T \frac{e^{-y_i \alpha_t h_t(x_i)}}{Z_t} \\ &= D_1(i) \frac{e^{-y_i \sum_{t=1}^T \alpha_t h_t(x_i)}}{\prod_{t=1}^T Z_t} \\ &= D_1(i) \frac{e^{-y_i f(x_i)}}{\prod_t Z_t} \end{aligned}$$

□

2. Second, we bound the training error of H by the product of the normalizing factors Z_t :

$$\widehat{error}(H) \leq \prod_{t=1}^T Z_t$$

Proof:

$$\begin{aligned} \widehat{error}(H) &= \frac{1}{m} \sum_{i=1}^m I(y_i \neq H(x_i)) \\ &= \frac{1}{m} \sum_{i=1}^m I(y_i f(x_i) \leq 0) \\ &\leq \frac{1}{m} \sum_{i=1}^m e^{-y_i f(x_i)} \\ &= \frac{1}{m} \sum_{i=1}^m m \left(\prod_{t=1}^T Z_t \right) D_{T+1}(i) \\ &= \left(\prod_{t=1}^T Z_t \right) \sum_{i=1}^m D_{T+1}(i) \\ &= \prod_{t=1}^T Z_t, \end{aligned}$$

where I is the indicator function. The third line follows from the observation that when $I(y_i f(x_i) \leq 0) = 1$, then $y_i f(x_i) \leq 0$ and so $e^{-y_i f(x_i)} \geq 1 = I(y_i f(x_i) \leq 0)$. (Also, clearly

when $I(y_i f(x_i) \leq 0) = 0$, then $e^{-y_i f(x_i)} \geq 0$). The fourth line follows from step 1. The last line is obtained from the fact that D_{T+1} is a probability distribution over the examples.

□

3. Now that the training error has been bounded in step 2 by the product of the normalizing weights Z_t , the last step is to express Z_t in terms of ϵ_t :

$$Z_t = 2\sqrt{\epsilon_t(1 - \epsilon_t)}$$

Proof: By definition,

$$\begin{aligned} Z_t &= \sum_{i=1}^m D_t(i) e^{-y_i \alpha_t h_t(x_i)} \\ &= \sum_{i: y_i = h_t(x_i)} D_t(i) e^{-\alpha_t} + \sum_{i: y_i \neq h_t(x_i)} D_t(i) e^{\alpha_t} \\ &= (1 - \epsilon_t) e^{-\alpha_t} + \epsilon_t e^{\alpha_t}, \end{aligned}$$

where the last step follows from the definition of ϵ_t :

$$\sum_{i: y_i \neq h_t(x_i)} D_t(i) = \epsilon_t,$$

Since the expression above for Z_t is valid for all α_t , minimizing Z_t with respect to α_t for each t will produce the minimum training error $\widehat{error}(H)$.

$$\frac{\partial Z_t}{\partial \alpha_t} = -(1 - \epsilon_t) e^{-\alpha_t} + \epsilon_t e^{\alpha_t} = 0$$

Solving, we find:

$$\alpha_t = \frac{1}{2} \ln \left(\frac{1 - \epsilon_t}{\epsilon_t} \right).$$

□

Using this value of α_t in the expression for Z_t , and then plugging that into the bound on the training error for H , we end up with:

$$\widehat{error}(H) \leq \prod_{t=1}^T \left(2\sqrt{\epsilon_t(1 - \epsilon_t)} \right)$$

which proves the theorem. □